

# Prediction of the FIFA World Cup 2014 by a regularized random effects model

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# Who will celebrate?



# Who will cry?



Prediction of the FIFA World Cup 2014 based on the match outcomes of preceding world cups (2002-2010).

Simplest approach: (binary) Bradley-Terry-Luce model

$$P(Y_{ij} = 1) = \frac{\exp(\alpha_i - \alpha_j)}{1 + \exp(\alpha_i - \alpha_j)}$$

⇒ logistic regression model for the probability that team  $i$  beats team  $j$

⇒  $\alpha_i$  represents the strength of team  $i$

Possible extensions/modifications:

- ordered response (including draws)
- Poisson response (number of goals)
- incorporation of covariates

## Extensions:

- team-specific random effects  $b_i \sim N(0, \sigma_b^2)$  instead of fixed effects  $\alpha_i$
- Poisson response: number of goals scored in single matches of a team
- incorporation of several covariates

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## ⇒ Model equation:

$$y_{ijk} | \mathbf{x}_{ik}, \mathbf{x}_{jk}, b_i, b_j \sim \text{Pois}(\lambda_{ijk})$$

$$\log(\lambda_{ijk}) = \mathbf{x}_{ik}^T \boldsymbol{\beta}_{\text{team}} + \mathbf{x}_{jk}^T \boldsymbol{\beta}_{\text{oppo}} + b_i - b_j.$$

- team  $i, i = 1, \dots, n$ ,  $n$  number of teams;
- opponent  $j, j = 1, \dots, n$ ;
- tournament  $k, k = 1, 2, 3$ ;
- $\mathbf{x}_{ik}, \mathbf{x}_{jk}$  covariates of teams  $i$  and  $j$ , varying over tournaments
- $y_{ijk}$  number of goals scored by team  $i$  against team  $j$  in tournament  $k$

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**All variables are incorporated of both the team whose goals are considered and its opponent!**

# Data: FIFA World Cups 2002 - 2010

## Structure of the data set

goals	team	opponent	age	rank	odds	...	age.o	rank.o	odds.o	...
0	France	Senegal	28.30	1	0.15	...	24.30	42	0.01	...
1	Senegal	France	24.30	42	0.01	...	28.30	1	0.15	...
1	Uruguay	Denmark	25.30	24	0.01	...	27.40	20	0.01	...
2	Denmark	Uruguay	27.40	20	0.01	...	25.30	24	0.01	...
1	Denmark	Senegal	27.40	20	0.01	...	24.30	42	0.01	...
1	Senegal	Denmark	24.30	42	0.01	...	27.40	20	0.01	...
0	France	Uruguay	28.30	1	0.15	...	25.30	24	0.01	...
0	Uruguay	France	25.30	24	0.01	...	28.30	1	0.15	...
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮

## Structure of the design matrix of the random effects:

France	Senegal	Uruguay	Denmark	Paraguay	...
1	-1	0	0	0	...
-1	1	0	0	0	...
0	0	1	-1	0	...
0	0	-1	1	0	...
0	-1	0	1	0	...
0	1	0	-1	0	...
1	0	-1	0	0	...
-1	0	1	0	0	...
⋮	⋮	⋮	⋮	⋮	⋮

# Data: FIFA World Cups 2002 - 2010

Problem: there are two teams at the FIFA World Cup 2014 ([Bosnia and Herzegovina](#), [Colombia](#)), which have not participated in any of the 2002 -2010 world cups.

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⇒ to obtain nonetheless reasonable random effects estimates for both teams for the prediction of the FIFA World Cup 2014, we collect all teams that have only participated once in the tournaments between 2002 and 2014 in a group called **NEWCOMERS**.

This concerns the following 12 teams:

*Angola, China, Czech Republic, Ireland, New Zealand, North Korea, Senegal, Slovakia, Togo, Trinidad & Tobago, Turkey, Ukraine*

# Generalized Linear Mixed Models

## The Model

The **generalized linear mixed model** (GLMM) has the form

$$g(\mu_{it}) = \mathbf{x}_{it}^T \boldsymbol{\beta} + \mathbf{z}_{it}^T \mathbf{b} = \eta_{it},$$

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### Notations:

- $y_{it}$  observation  $t$  in cluster  $i$ ,  $i = 1, \dots, n$ ,  $t = 1, \dots, T_i$ .
- $\mathbf{x}_{it}$  covariate vector associated with fixed effects  $\beta_0, \beta_1, \dots, \beta_p$ .
- $\mathbf{z}_{it}^T$  covariate vector associated with random effects.
- $y_{i1}, \dots, y_{iT_i}$  are conditionally independent, with means  $\mu_{it} = E(y_{it} | \mathbf{x}_{it}, \mathbf{z}_{it}, \mathbf{b})$  and variances  $\text{var}(y_{it} | \mu_{it}) = \phi v(\mu_{it})$ ,  $v(\cdot)$  is a known variance function and  $\phi$  is a scale parameter.
- $\mathbf{b}^T = (\mathbf{b}_1^T, \dots, \mathbf{b}_n^T)$  cluster-specific random effects of dimension  $s$ ,  $\mathbf{b}_i \sim N(\mathbf{0}, \mathbf{Q}(\boldsymbol{\rho}))$  with covariance matrix  $\mathbf{Q}(\boldsymbol{\rho})$ .

The conditional density of  $y_{it}$ , given the explanatory variables  $\mathbf{x}_{it}$  and  $\mathbf{z}_{it}$  and the random effects  $\mathbf{b}$ , is assumed to be of **exponential family type**

$$f(y_{it} | \mathbf{x}_{it}, \mathbf{z}_{it}, \mathbf{b}) = \exp \left\{ \frac{(y_{it}^T \theta_{it} - \kappa(\theta_{it}))}{\phi} + c(y_{it}, \phi) \right\},$$

with natural parameter  $\theta_{it} = \theta(\mu_{it})$ , log normalization constant  $c(\cdot)$  and dispersion parameter  $\phi$ .

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The parameter vector of the covariance structure  $\boldsymbol{\varrho}$  together with the dispersion parameter  $\phi$  are collected in  $\boldsymbol{\gamma}^T = (\phi, \boldsymbol{\varrho}^T)$ .

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For known  $\boldsymbol{\gamma}$  and given data  $\mathbf{y}_1^T, \dots, \mathbf{y}_n^T$ , estimation of  $\boldsymbol{\delta}$  is based on maximizing the corresponding log-likelihood.

We consider the following log-likelihood

$$l(\boldsymbol{\delta}, \boldsymbol{\gamma}) = \log \left( \int f(\mathbf{y}|\boldsymbol{\delta}, \boldsymbol{\gamma}) p(\mathbf{b}, \boldsymbol{\gamma}) d\mathbf{b} \right),$$

where  $p(\mathbf{b}, \boldsymbol{\gamma})$  denotes the density of the random effects.

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Laplace approximation (Breslow & Clayton, 1993) yields the log-likelihood

$$l^{\text{app}}(\boldsymbol{\delta}, \boldsymbol{\gamma}) = \sum_{i=1}^n \log f(\mathbf{y}_i|\boldsymbol{\delta}, \boldsymbol{\gamma}) - \frac{1}{2} \mathbf{b}^T \mathbf{Q}_b(\boldsymbol{\varrho})^{-1} \mathbf{b},$$

with  $\mathbf{Q}_b = \text{diag}(\mathbf{Q}, \dots, \mathbf{Q})$ .

We obtain estimates of the parameter vector  $\boldsymbol{\delta}$  via Fisher scoring:

$$\hat{\boldsymbol{\delta}}^{(l)} = \hat{\boldsymbol{\delta}}^{(l-1)} + (\mathbf{F}^{\text{app}}(\hat{\boldsymbol{\delta}}^{(l-1)}))^{-1} \mathbf{s}^{\text{app}}(\hat{\boldsymbol{\delta}}^{(l-1)}).$$

The log-likelihood is expanded to include the penalty term  $\lambda \sum_{i=1}^p |\beta_i|$ :

$$l^{\text{pen}}(\boldsymbol{\delta}, \boldsymbol{\gamma}) = l^{\text{aPP}}(\boldsymbol{\delta}, \boldsymbol{\gamma}) - \lambda \sum_{i=1}^p |\beta_i|. \quad (1)$$

For given  $\hat{\boldsymbol{\gamma}}$  the optimization problem reduces to

$$\hat{\boldsymbol{\delta}} = \underset{\boldsymbol{\delta}}{\operatorname{argmax}} l^{\text{pen}}(\boldsymbol{\delta}, \hat{\boldsymbol{\gamma}}) = \underset{\boldsymbol{\delta}}{\operatorname{argmax}} \left[ l^{\text{aPP}}(\boldsymbol{\delta}, \hat{\boldsymbol{\gamma}}) - \lambda \sum_{i=1}^p |\beta_i| \right]. \quad (2)$$

We will use a full gradient algorithm based on the algorithm of Goeman (2010).



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Incorporation of categorical predictors:  $\sum_{g=1}^G \lambda_g \|\boldsymbol{\beta}_{I_g}\|_2$  with  $\lambda_g = \lambda \sqrt{\text{df}_g}$

# $L_1$ -penalized GLMMs

## The glmLasso Algorithm

### 1. Initialization

Compute starting values  $\hat{\beta}^{(0)}$ ,  $\hat{\mathbf{b}}^{(0)}$ ,  $\hat{\gamma}^{(0)}$  and set  $\hat{\eta}^{(0)} = \mathbf{X}\hat{\beta}^{(0)} + \mathbf{Z}\hat{\mathbf{b}}^{(0)}$ .

### 2. Iteration

For  $l = 1, 2, \dots$  until convergence:

#### a) Calculation of the log-likelihood gradient for given $\hat{\gamma}^{(l-1)}$

With  $\mathbf{s}(\boldsymbol{\delta}) = \partial l^{\text{pp}}(\boldsymbol{\delta}) / \partial \boldsymbol{\delta}$  derive:

$$s_{\beta_0}^{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l-1)}) = s_{\beta_0}(\hat{\boldsymbol{\delta}}^{(l-1)}), \quad s_{\mathbf{b}_i}^{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l-1)}) = s_{\mathbf{b}_i}(\hat{\boldsymbol{\delta}}^{(l-1)}).$$

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For  $\beta_i, i = 1, \dots, p$  derive:

$$s_{\beta_i}^{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l-1)}) = \begin{cases} s_{\beta_i}(\hat{\boldsymbol{\delta}}^{(l-1)}) - \lambda \text{sign}(\hat{\beta}_i^{(l-1)}) & \text{if } \hat{\beta}_i^{(l-1)} \neq 0 \\ s_{\beta_i}(\hat{\boldsymbol{\delta}}^{(l-1)}) - \lambda \text{sign}(s_{\beta_i}(\hat{\boldsymbol{\delta}}^{(l-1)})) & \text{if } \hat{\beta}_i^{(l-1)} = 0, |s_{\beta_i}(\hat{\boldsymbol{\delta}}^{(l-1)})| > \lambda \\ 0 & \text{otherwise.} \end{cases}$$

# $L_1$ -penalized GLMMs

## The glmLasso Algorithm

### b) *Calculation of the directional second derivative*

The directional second derivative is given for every  $\delta$  and every direction vector  $\mathbf{v} \in \mathbb{R}^{p+1+ns}$  by

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with  $\mathbf{F}^{\text{pen}}(\delta) = \mathbf{A}^T \mathbf{W}(\delta) \mathbf{A} + \mathbf{K}$  and  $\mathbf{A} := [\mathbf{X}, \mathbf{Z}]$ ,  $\mathbf{W}(\delta) = \mathbf{D}(\delta) \boldsymbol{\Sigma}^{-1}(\delta) \mathbf{D}(\delta)^T$ ,  $\mathbf{K} = \text{diag}(0, \dots, 0, \mathbf{Q}^{-1}, \dots, \mathbf{Q}^{-1})$ ,  $\mathbf{D}(\delta) = \partial h(\boldsymbol{\eta}) / \partial \boldsymbol{\eta}$  and  $\boldsymbol{\Sigma}(\delta) = \text{cov}(\mathbf{y} | \delta)$ .

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### c) Optimum of directional 2. order Taylor approximation

Approximate  $l_{\text{pen}}$  locally from  $\delta$  in direction of the gradient:

$$l_{\text{pen}}(\delta + t \mathbf{s}^{\text{pen}}(\delta)) \approx l_{\text{pen}}(\delta) + t l'_{\text{pen}}(\delta, \mathbf{s}^{\text{pen}}(\delta)) + \frac{1}{2} t^2 l''_{\text{pen}}(\delta, \mathbf{s}^{\text{pen}}(\delta))$$

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$$t_{\text{opt}}^{(l-1)} = \frac{\|\mathbf{s}^{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l-1)})\|_2}{l''_{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l-1)}, \mathbf{s}^{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l-1)}))}, \quad \|\cdot\|_2 \text{ denoting the } L_2\text{-norm.}$$

# $L_1$ -penalized GLMMs

The glmLasso Algorithm

$$t_{\text{edge}}^{(l-1)} = \min_i \left\{ -\frac{\hat{\delta}_i^{(l-1)}}{s_i^{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l-1)})} : \text{sign}(\hat{\delta}_i^{(l-1)}) = -\text{sign}[s_i^{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l-1)})] \neq 0 \right\}$$



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d) *Update*

$$\hat{\boldsymbol{\delta}}^{(l)} = \begin{cases} \hat{\boldsymbol{\delta}}^{(l-1)} + t_{\text{edge}}^{(l-1)} \mathbf{s}^{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l-1)}) & \text{if } t_{\text{opt}}^{(l-1)} \geq t_{\text{edge}}^{(l-1)} \\ \hat{\boldsymbol{\delta}}^{(l-1)} + t_{\text{opt}}^{(l-1)} \mathbf{s}^{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l-1)}) & \text{otherwise.} \end{cases}$$

### e) *Computation of variance-covariance components*

- Approximate **EM**-type estimate:

$$\hat{\mathbf{Q}}^{(l)} = \frac{1}{n} \sum_{i=1}^n (\hat{\mathbf{V}}_{ii}^{(l)} + \hat{\mathbf{b}}_i^{(l)} (\hat{\mathbf{b}}_i^{(l)})^T), \quad \text{with} \quad \hat{\mathbf{V}}_{ii}^{(l)} \in (\mathbf{F}^{\text{pen}}(\hat{\boldsymbol{\delta}}^{(l)}))^{-1}.$$

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- Approximate **REML**-type estimate: maximize

$$\begin{aligned} l(\mathbf{Q}_b) &= -\frac{1}{2} \log(|\mathbf{V}(\hat{\boldsymbol{\delta}}^{(l)})|) - \frac{1}{2} \log(|\mathbf{X}^T \mathbf{V}^{-1}(\hat{\boldsymbol{\delta}}^{(l)}) \mathbf{X}|) \\ &\quad - \frac{1}{2} (\tilde{\boldsymbol{\eta}}(\hat{\boldsymbol{\delta}}^{(l)}) - \mathbf{X} \hat{\boldsymbol{\beta}}^{(l)})^T \mathbf{V}^{-1}(\hat{\boldsymbol{\delta}}^{(l)}) (\tilde{\boldsymbol{\eta}}(\hat{\boldsymbol{\delta}}^{(l)}) - \mathbf{X} \hat{\boldsymbol{\beta}}^{(l)}) \end{aligned}$$

with respect to  $\mathbf{Q}_b$ .

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with respect to  $\mathbf{Q}_b$ .

$$\begin{aligned} \mathbf{V}(\boldsymbol{\delta}) &= \mathbf{W}^{-1}(\boldsymbol{\delta}) + \mathbf{Z} \mathbf{Q}_b \mathbf{Z}^T, & \mathbf{Q}_b &= \text{diag}(\mathbf{Q}, \dots, \mathbf{Q}), \\ \tilde{\boldsymbol{\eta}}(\boldsymbol{\delta}) &= [\mathbf{X}, \mathbf{Z}] \boldsymbol{\delta} + \mathbf{D}^{-1}(\boldsymbol{\delta})(\mathbf{y} - \boldsymbol{\mu}(\boldsymbol{\delta})), & \mathbf{D}(\boldsymbol{\delta}) &= \frac{\partial h(\boldsymbol{\eta})}{\partial \boldsymbol{\eta}}, \\ \mathbf{W}(\boldsymbol{\delta}) &= \mathbf{D}(\boldsymbol{\delta}) \boldsymbol{\Sigma}^{-1}(\boldsymbol{\delta}) \mathbf{D}(\boldsymbol{\delta})^T, & \boldsymbol{\Sigma}(\boldsymbol{\delta}) &= \text{cov}(\mathbf{y} | \boldsymbol{\delta}). \end{aligned}$$

# $L_1$ -penalized GLMMs

## The glmmLasso Algorithm

The overdispersion parameter  $\Phi$  is estimated by use of Pearson residuals

$\hat{r}_{it} = (y_{it} - \hat{\mu}_{it}) / (v(\hat{\mu}_{it}))^{\frac{1}{2}}$  as

$$\hat{\Phi} = \frac{1}{N - \text{df}} \sum_{i=1}^n \sum_{t=1}^{T_i} \hat{r}_{it}^2, \quad N = \sum_{i=1}^n T_i,$$

where the degrees of freedom (df) correspond to the trace of the hat-matrix.

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Call in R using the package `glmmLasso`:

```
>lasso.obj <- glmmLasso(goals ~ rank + rank.o + continent + continent.o ...,  
  rnd = W, data = soccer, lambda = 100, family = poisson(link = log),  
  control = list(...))
```

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# $L_1$ -penalized GLMMs

## The glmmLasso Algorithm

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$$\hat{\Phi} = \frac{1}{N - \text{df}} \sum_{i=1}^n \sum_{t=1}^{T_i} \hat{r}_{it}^2, \quad N = \sum_{i=1}^n T_i,$$

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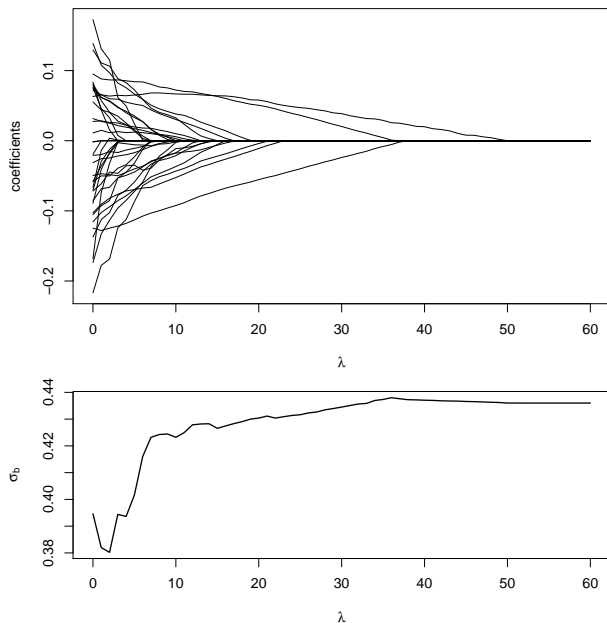
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# Coefficient paths for the FIFA World Cup data



# Selection of tuning parameter

Idea: **leave-one-out cross validation**, especially designed for soccer data

- for the prediction of single matches we are mainly interested in the general match outcome (win, draw, defeat)
- single matches are treated as observations
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Let the omitted observation/match be a match of team  $k$  against team  $l$ :

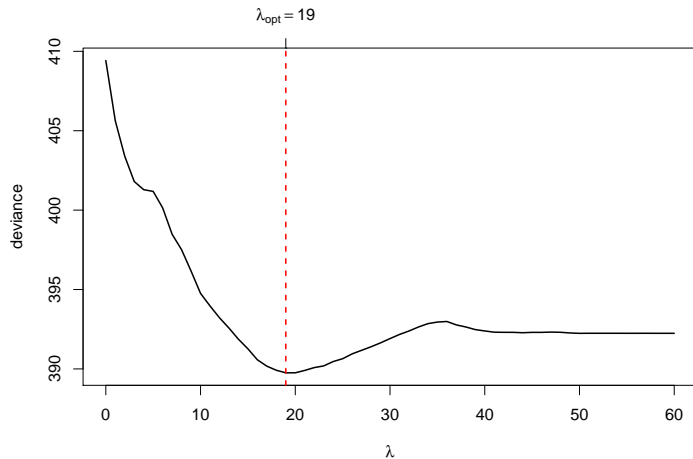
- predictions  $\hat{\mu}_k$  and  $\hat{\mu}_l$  for a given model  
 $\Rightarrow \hat{p}_1 = P(Y_k > Y_l), \hat{p}_2 = P(Y_k = Y_l)$  and  $\hat{p}_3 = P(Y_k < Y_l)$
- for a given match outcome  $\omega \in \{1, 2, 3\}$ , the quantity

$$\hat{p}_1^{\delta_{1\omega}} \hat{p}_2^{\delta_{2\omega}} \hat{p}_3^{\delta_{3\omega}}$$

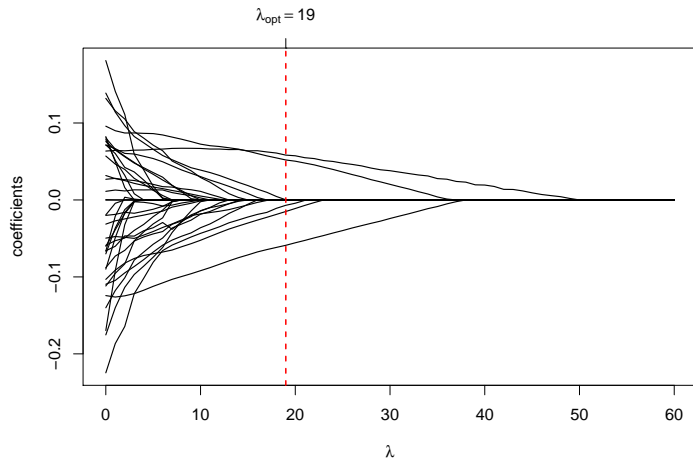
represents the likelihood score of the corresponding match

- $\Rightarrow$  deviance for multinomial logit model

# Leave-one-out cross validation

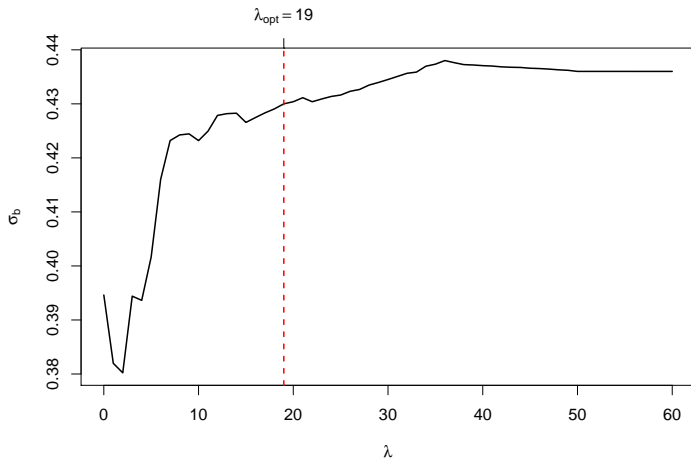


# Coefficient paths





# Standard deviation of the random effects



# Final model based on LOOCV

## Team covariates

- **Economic Factors:**

GDP per capita, **population**

- **Sportive Factors:**

Fairness, ODDSET odds, FIFA rank, confederation

- **Home advantage:**

host of the world cup, same continent as host

- **Factors describing the team's structure**

Maximum number of teammates, Second maximum number of teammates, average age, number of CL players, number of Europa League players, number of players abroad

- **Factors describing the team's coach**

age, **nationality**, tenure

# Final model based on LOOCV

## Opponent covariates

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GDP per capita, population
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# Estimation results

(Intercept)	Nation.Coach	Population	Rank.oppo
0.0169	0.0004	-0.0151	0.0521
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1.  BRA 0.74	11.  URU 0.24	21.  RSA 0.00	31.  POL -0.28
2.  GER 0.72	12.  SWE 0.15	22.  CRO 0.00	32.  SVN -0.31
3.  ARG 0.56	13.  MEX 0.15	23.  AUS -0.01	33.  SRB -0.33
4.  NED 0.44	14.  FRA 0.14	24.  JPN -0.05	34.  RUS -0.35
5.  POR 0.44	15.  PAR 0.12	25.  NGA -0.06	35.  CRC -0.35
6.  ESP 0.37	16.  ECU 0.10	26.  DEN -0.12	36.  CMR -0.36
7.  ITA 0.30	17.  KOR 0.10	27. <b>NEW -0.13</b>	37.  ALG -0.37
8.  ENG 0.29	18.  GHA 0.09	28.  HON -0.19	38.  IRN -0.41
9.  SUI 0.27	19.  CHI 0.06	29.  BEL -0.20	39.  TUN -0.73
10.  CIV 0.25	20.  USA 0.05	30.  GRE -0.27	40.  KSA -1.09

## Goodness-of-fit (in sample)

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- For  $\omega_j \in I, j = 1, \dots, 192$ , the likelihood is given by the product

$$L(\omega_1, \dots, \omega_{192}) = \prod_{j=1}^{192} \hat{p}_{1j}^{\delta_{1\omega_j}} \hat{p}_{2j}^{\delta_{2\omega_j}} \hat{p}_{3j}^{\delta_{3\omega_j}}$$

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Corresponding **deviance scores** for glmmLasso, grplasso and ODDSET odds:

glmmLasso		grplasso	ODDSET odds
AIC	LOOCV		
334.3549	333.1851	336.7894	365.4724

# Simulation of the tournament progress

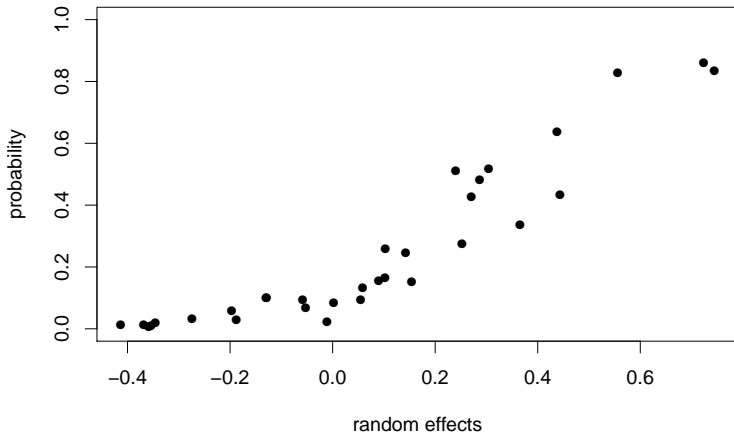
- every single match outcome can be simulated by drawing from the respective Poisson distributions
  - for every group, the exact standing after the group stage can be calculated
- ⇒ decision on qualification for round of 16 according to FIFA rules
- draws in knockout stage → team with higher probability wins
- ⇒ 10000 simulation runs for FIFA World Cup 2014

# Probabilities for FIFA World Cup Winner 2014

team	$\hat{p}_{\text{glmmLasso}}$	$\hat{p}_{\text{Oddset}}$	team	$\hat{p}_{\text{glmmLasso}}$	$\hat{p}_{\text{Oddset}}$
1.  BRA	0.4325	0.2028	17.  GHA	0.0007	0.0071
2.  GER	0.2640	0.1420	18.  USA	0.0003	0.0071
3.  ARG	0.1472	0.1420	19.  BIH	0.0002	0.0047
4.  POR	0.0518	0.0237	20.  AUS	0.0002	0.0024
5.  NED	0.0311	0.0355	21.  BEL	0.0001	0.0592
6.  ESP	0.0214	0.1092	22.  CRO	0.0001	0.0071
7.  URU	0.0129	0.0284	23.  COL	0	0.0394
8.  ITA	0.0104	0.0355	24.  NGA	0	0.0035
9.  ENG	0.0101	0.0355	25.  JPN	0	0.0047
10.  SUI	0.0069	0.0071	26.  HON	0	0.0005
11.  CIV	0.0028	0.0071	27.  GRE	0	0.0071
12.  ECU	0.0024	0.0071	28.  ALG	0	0.0071
13.  FRA	0.0017	0.0355	29.  RUS	0	0.0118
14.  MEX	0.0014	0.0071	30.  CRC	0	0.0071
15.  CHI	0.0010	0.0203	31.  IRN	0	0.0005
16.  KOR	0.0008	0.0024	32.  CMR	0	0.0024

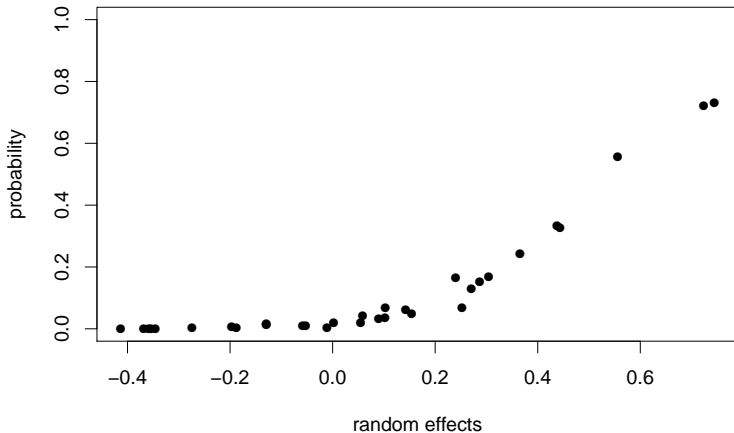
# Influence of random effects on tournament success

## quarter finals

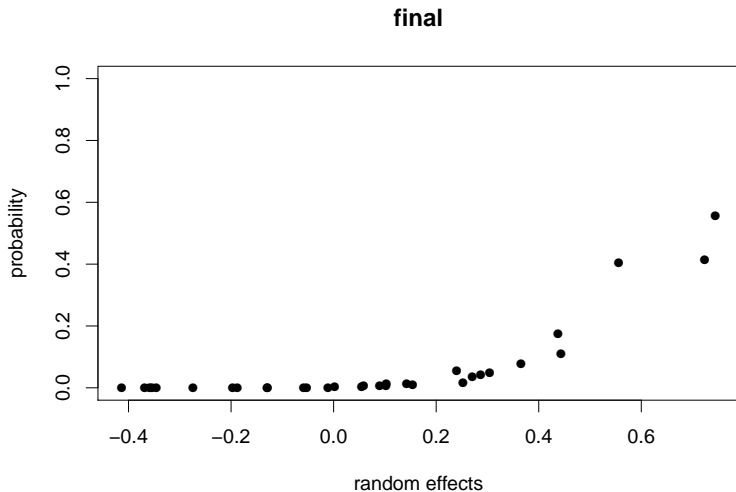


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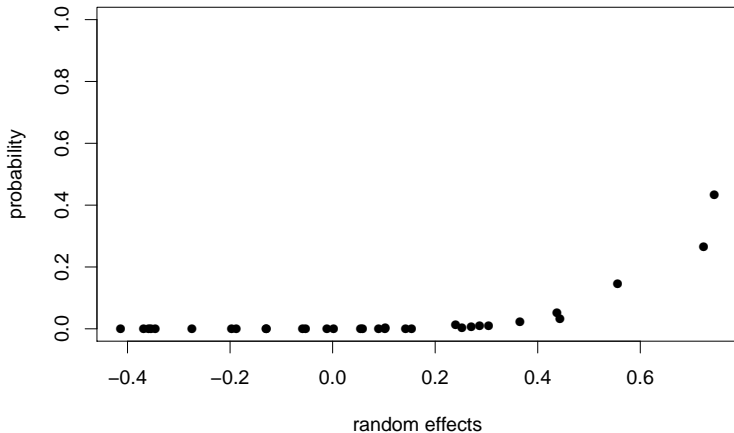
## semi finals



# Influence of random effects on tournament success



































## World Cup Champion

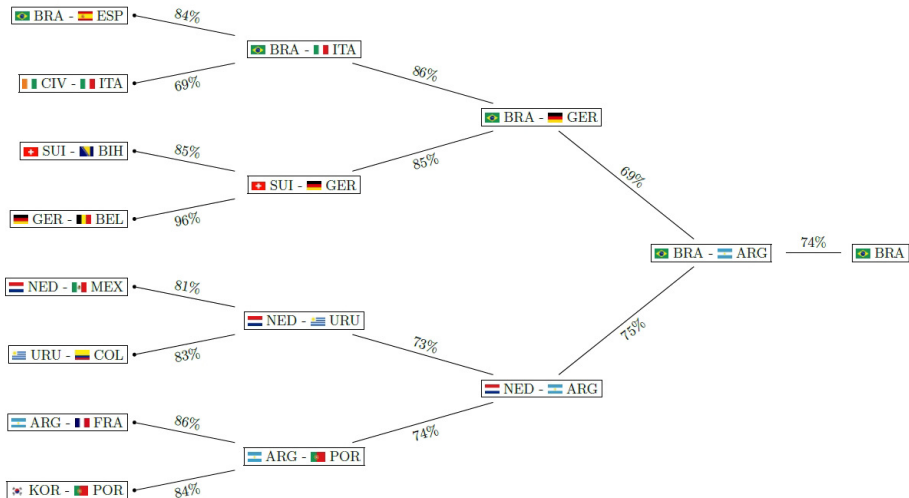




# Most probable tournament outcome: group standings

Group A 46%	Group B 25%	Group C 24%	Group D 17%	Group E 19%	Group F 38%	Group G 42%	Group H 27%
1.  BRA	1.  NED	1.  CIV	1.  KOR	1.  SUI	1.  ARG	1.  GER	1.  URU
2.  MEX	2.  ESP	2.  COL	2.  BEL	2.  FRA	2.  BIH	2.  POR	2.  ITA
 CRO	 CHI	 JPN	 RUS	 ECU	 NGA	 GHA	 ENG
 CMR	 AUS	 GRE	 ALG	 HON	 IRN	 USA	 CRC

# Most probable tournament outcome: knockout stage



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## FIFA World Cup application:


- huge impact of team-specific random effects  $\Rightarrow$  most variables concerning teams strength are not selected;
- unexpected set of selected variables;
- three top favorites (not including Spain!).

 Goeman, J. J. (2012). *penalized*. R package version 0.9-42.

 Goeman, J. J. (2010).  $L_1$  Penalized Estimation in the Cox Proportional Hazards Model. *Biometrical Journal* 52, 70–84.

 Groll, A. & J. Abedieh (2013): Spain retains its title and sets a new record - generalized linear mixed models on European football championships, *Journal of Quantitative Analysis of Sports* 9(1): 51-66.

 Groll, A. & G. Tutz (2014): Variable Selection for Generalized Linear Mixed Models by  $L_1$ -Penalized Estimation. *Statistics and Computing* 24(2): 137-154

 Groll, A. (2014). *glmLasso: Variable selection for generalized linear mixed models by L1-penalized estimation*. R package version 1.3.0.



Die Hoffnung stirbt  
zuletzt!